

Regression Proving with Dependent Types: Theory and Practice

Karl Palmskog

<https://setoid.com>

The University of Texas at Austin

Joint work with Ahmet Celik, Chenguang Zhu,
and Milos Gligoric

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“Scale Changes Everything”

Project	Year	Assistant	Check Time	LOC
4-Color Theorem	2005	Coq	tens of mins	60k
Odd Order Theorem	2012	Coq	tens of mins	150k
Kepler Conjecture	2015	HOL Light	days	500k
CompCert	2009	Coq	tens of mins	40k
seL4	2009	Isabelle/HOL	hours	200k
Cogent BilbyFS	2016	Isabelle/HOL	days	14k
Verdi Raft	2016	Coq	tens of mins	50k

Proof Engineering Can Help

“[T]he activity of construction, maintenance, documentation and presentation of large formal proof developments.”

—David Aspinall

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This talk

- 1 techniques for faster checking of *evolving* projects (**for** Coq)
- 2 formalization and verification of these techniques (**in** Coq)

Our Working Analogy: Proofs \sim Tests

- tests are “partial functional specifications” of programs
- proofs represent many, usually an infinite number of, tests
- does not fit all projects in mathematics well

```
Fixpoint app {A} (l m:list A)
:= match l with
| []  $\Rightarrow$  m
| a :: l'  $\Rightarrow$  a :: app l' m
end.
```

1. Coq function

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:= match l with
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end.

Lemma asoc:  $\forall$  A (l m n:list A),
app l(app m n) = app(app l m) n.
Proof.
induction l; intros; auto.
simpl; rewrite IHl; auto.
Qed.
```

1. Coq function

2. Coq lemma

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simpl; rewrite IHl; auto.
Qed.
```

```
let test_app_assoc ctxt =
assert_equal
(app [1] (app [2] [3]))
(app (app [1] [2]) [3])
```

1. Coq function

2. Coq lemma

3. OCaml test

Regression Proving in Evolving Projects

Typical **proving** scenario:

- 1 change definition or lemma statement
- 2 begin process of re-checking all proofs
- 3 checking fails much later (for seemingly unrelated proof)

Regression Proving in Evolving Projects

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- 3 checking fails much later (for seemingly unrelated proof)

Typical **testing** scenario:

- 1 change method statements or method signature
- 2 begin process of re-running all tests
- 3 testing fails much later (for seemingly unrelated test)

Basic Techniques For More Efficient Regression Proving

Proof selection: check only proofs affected by changes

- file/module selection
- asynchronous proof checking

Examples: Make, Isabelle [ITP '14]

Basic Techniques For More Efficient Regression Proving

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Examples: Make, Isabelle [ITP '14]

Proof parallelization: leverage multi-core hardware

- parallel checking of proofs
- parallel checking of files

Examples: Make, Isabelle [ITP '13], Coq [ITP '15], Lean [CADE '15]

Our Recent Work on Regression Proving in Practice

- taxonomy of regression proving techniques that leverage **both** selection and parallelism
- implementation of techniques in tool, iCoq, that supports Coq projects (useful for CI, e.g., Travis on GitHub)
- evaluation using iCoq on six open source projects (23 kLOC over 22 revisions per project, on average)

Regression Proving Modes for Coq (Our Taxonomy)

Parallelization	Selection		
<i>Granularity</i>	<i>None</i>	<i>Files</i>	<i>Proofs</i>
File level	f·none	f·file	N/A
Proof level	p·none	p·file	p·icoq

Legacy Top-Down Proof Checking (1990s)

- `coqc`: compilation of source `.v` files to binary `.vo` files
- `.vo` files contain **specifications and all proofs**
- file-level parallelism via `Make`

Coq Proof-Checking Toolchain

Legacy Top-Down Proof Checking (1990s)

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- file-level parallelism via Make

Quick Compilation and Asynchronous Checking (2015)

- `coqc -quick`: compilation of `.v` files to binary `.vio` files
- `.vio` files contain **specifications and proof tasks**
- proof tasks checkable asynchronously in parallel

Coq Source File Example

```
Require Import List.
Require Import ListUtil.

Import ListNotations.

Fixpoint dedup A A_eq_dec (xs : list A) : list A :=
match xs with
| [] => []
| x :: xs =>
  if in_dec A_eq_dec x xs then dedup A A_eq_dec xs
  else x :: dedup A A_eq_dec xs
end.

Lemma remove_dedup :
  ∀ A A_eq_dec (x : A) xs,
  remove A_eq_dec x (dedup A A_eq_dec xs) =
  dedup A A_eq_dec (remove A_eq_dec x xs).
Proof.
induction xs; intros; auto; simpl.
repeat (try case in_dec; try case A_eq_dec;
simpl; intuition); auto using f_equal.
- exfalso. apply n0. apply remove_preserve; auto.
- exfalso. apply n. apply in_remove in i; intuition.
Qed.
```

Dedup.v

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```

Require statements expressing file dependencies.

Dedup.v

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Require Import List.  
Require Import ListUtil.
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Import ListNotations.
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Proof.
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Qed.
```

Definition of a recursive function
to remove duplicate list elements
in Gallina.

Processed by quick-compilation.

Dedup.v

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Lemma remove_dedup :
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Qed.
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Statement (type) of a lemma in Gallina.

Dedup.v

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Qed.
```

Proof script in Ltac – potentially time-consuming to process. Becomes proof task.

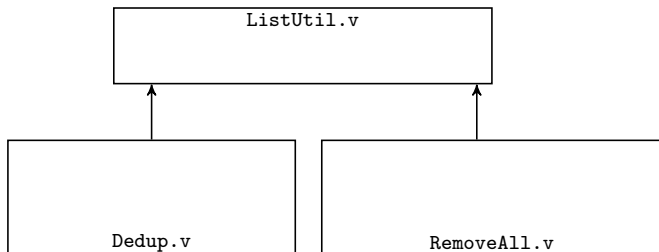
Dedup.v

f·none Mode: File-Level Parallelization, No Selection

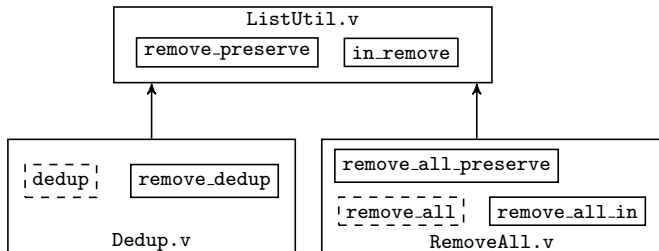
Parallelization	Selection		
	<i>None</i>	<i>Files</i>	<i>Proofs</i>
<i>Granularity</i>			
File level	f·none	f·file	N/A
Proof level	p·none	p·file	p·icoq

- classic mode used in most GitHub projects (“ReproveAll”)
- no overhead from proof task management or dep. tracking
- parallelism restricted by file dependency graph

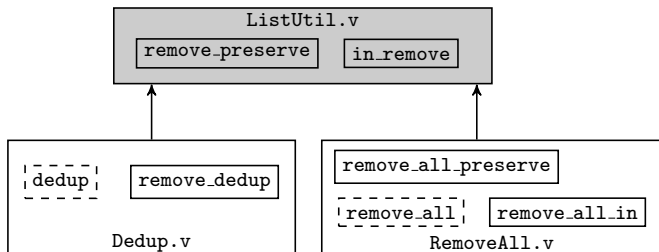
f·none Mode in Practice



f·none Mode in Practice

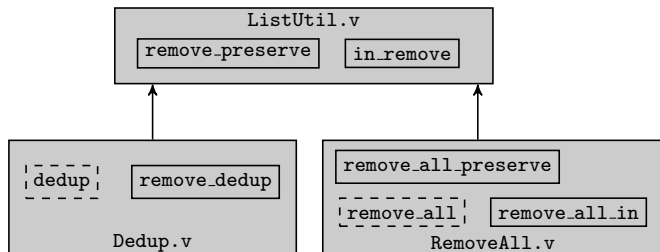


f·none Mode in Practice



Phase	Task	Definitions and Lemmas
1	<code>ListUtil.vo</code>	<code>remove_preserve</code> , <code>in_remove</code>

f·none Mode in Practice



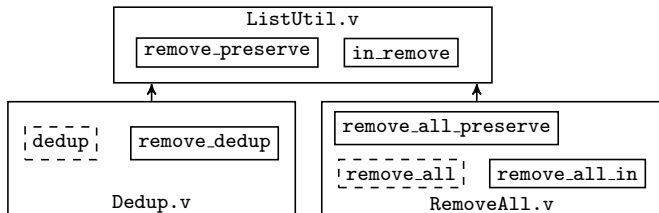
Phase	Task	Definitions and Lemmas
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2	<code>Dedup.vo</code>	<code>dedup</code> , <code>remove_dedup</code>
2	<code>RemoveAll.vo</code>	<code>remove_all</code> , <code>remove_all_in</code> , <code>remove_all_preserve</code>

p·none Mode: Proof-Level Parallelization, No Selection

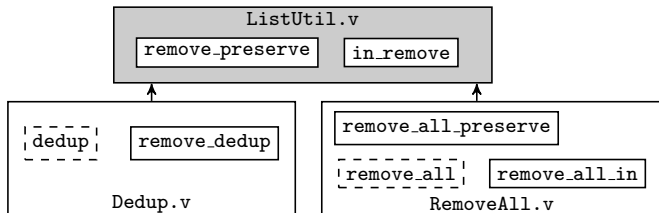
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File level	f·none	f·file	N/A
Proof level	p·none	p·file	p·icoq

- used in some GitHub Coq projects
- overhead from proof task management
- parallelism (largely) unrestricted by file dependency graph

p·none Mode in Practice

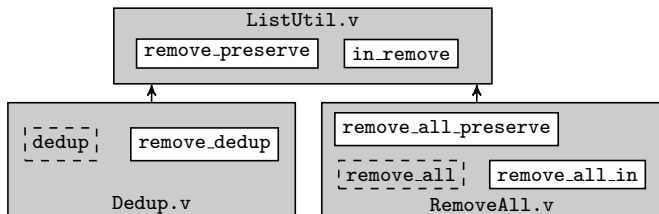


p·none Mode in Practice



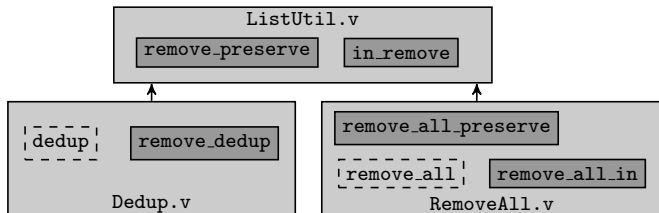
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p·none Mode in Practice



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p·none Mode in Practice



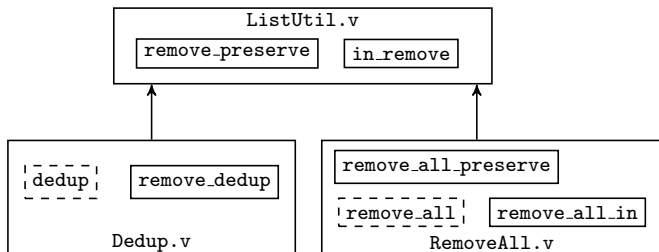
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2	RemoveAll.vio	<code>remove_all</code> , <code>remove_all_in</code> , <code>remove_all_preserve</code>
3	checking	<code>remove_preserve</code>
3	checking	<code>in_remove</code>
3	checking	<code>remove_dedup</code>
3	checking	<code>remove_all_in</code>
3	checking	<code>remove_all_preserve</code>

f·file Mode: File-Level Parallelization, File Selection

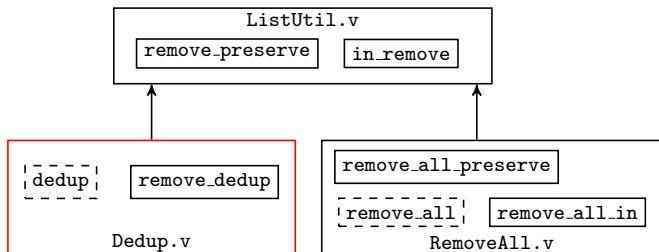
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- persists file checksums
- overhead from file dependency tracking
- parallelism restricted by file dependency graph

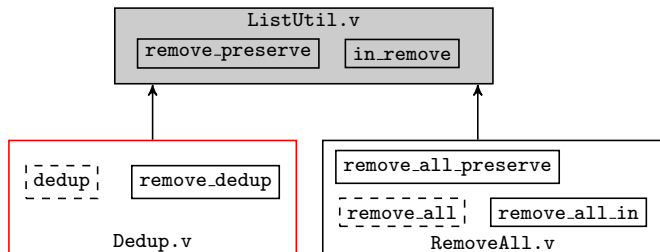
f·file Mode in Practice



f.file Mode in Practice

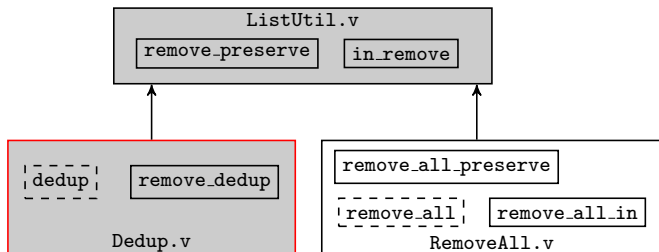


f.file Mode in Practice



Phase	Task	Definitions and Lemmas
1	ListUtil.vo	remove_preserve, in_remove

f.file Mode in Practice



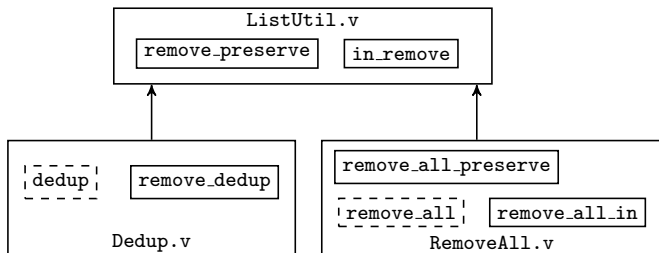
Phase	Task	Definitions and Lemmas
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p·file Mode: Proof-Level Parallelism, File Selection

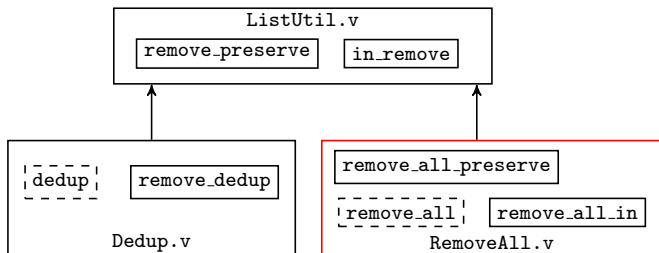
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- persists file checksums
- overhead from file dependency tracking
- parallelism (mostly) unrestricted by file dependency graph

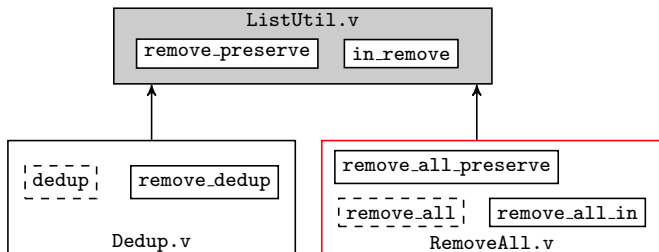
p-file Mode in Practice



p·file Mode in Practice

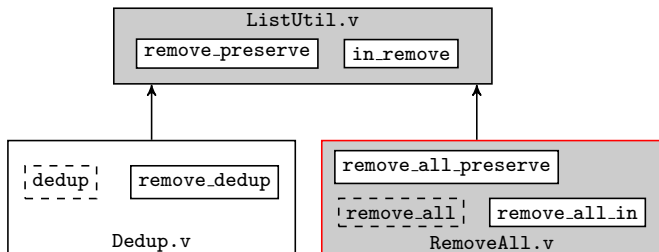


p-file Mode in Practice



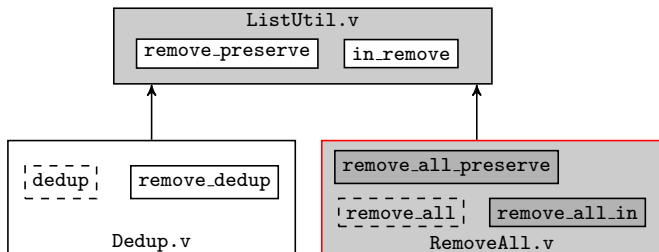
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p-file Mode in Practice



Phase	Task	Definitions and Lemmas
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p-file Mode in Practice



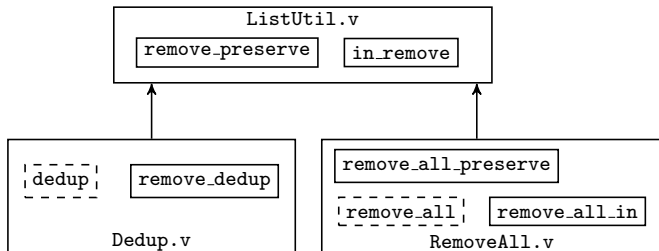
Phase	Task	Definitions and Lemmas
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2	RemoveAll.vio	remove_all, remove_all_in , remove_all_preserve
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3	checking	remove_all_preserve

p·icoq Mode: Proof-Level Parallelism, Proof Selection

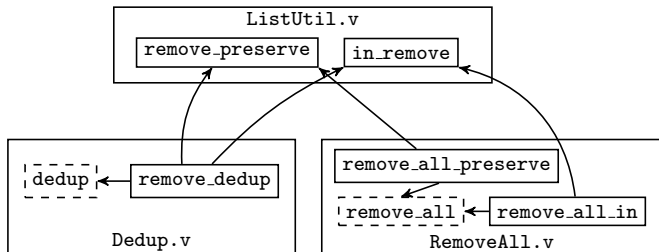
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- persists file & proof checksums
- overhead from file & proof dependency tracking
- parallelism (mostly) unrestricted by file dependency graph

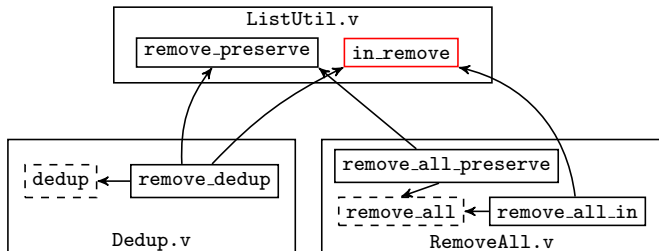
p·icoq Mode in Practice



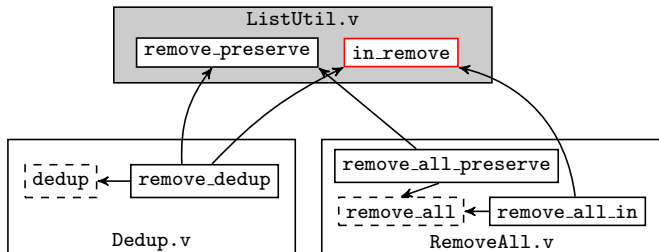
p·icoq Mode in Practice



p·icoq Mode in Practice

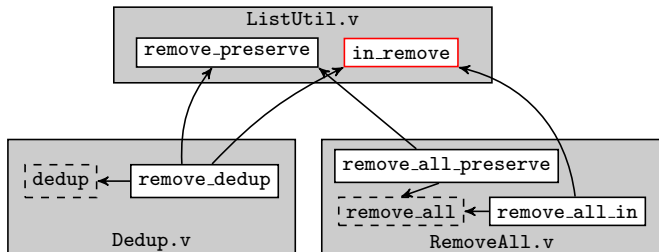


p·icoq Mode in Practice



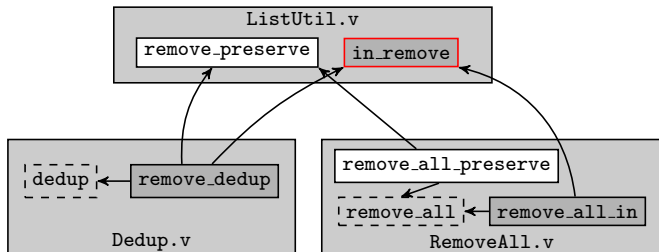
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p·icoq Mode in Practice



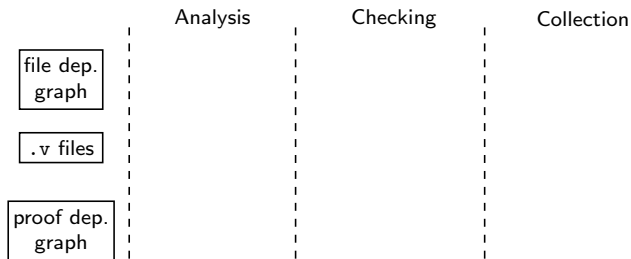
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p·icoq Mode in Practice

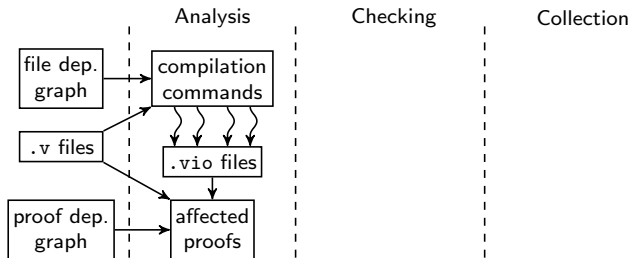


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2	Dedup.vio	dedup, remove_dedup
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3	checking	in_remove
3	checking	remove_dedup
3	checking	remove_all_in

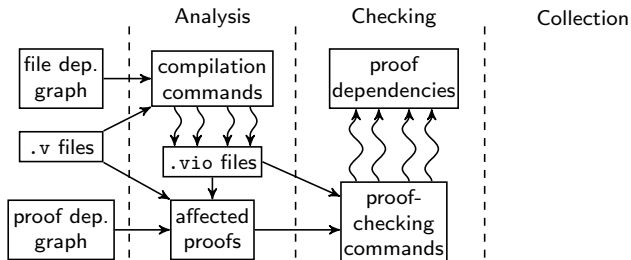
p·icoq Workflow with 4-way Parallelization



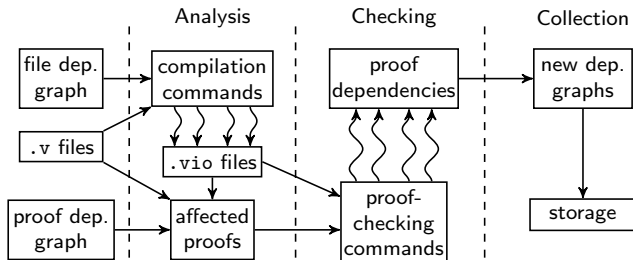
p·icoq Workflow with 4-way Parallelization



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p·icoq Workflow with 4-way Parallelization



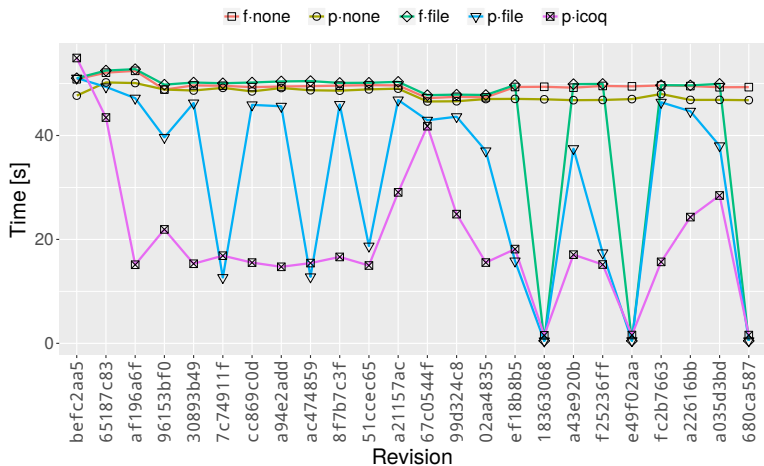
Evaluation: Open Source Git-Based Projects

Project	LOC	Domain
Coquelicot	38260	real number analysis
Finmap	5661	finite sets and maps
Flocq	24786	floating-point arithmetic
Fomegac	2637	formal system metatheory
Surface Effects	9621	functional programming languages
Verdi	56147	distributed systems
Σ	137112	
Avg.	22852.00	

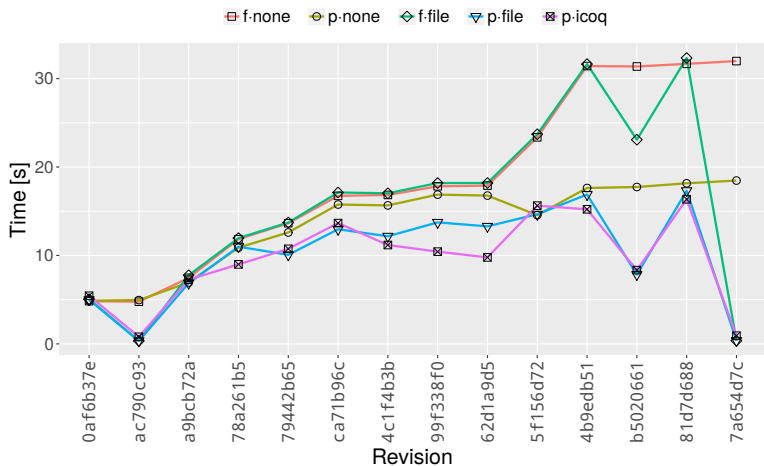
Evaluation: Open Source Git-Based Projects

Project	LOC	#Revs.	#Files	#Proof Tasks
Coquelicot	38260	24	29	1660
Finmap	5661	23	4	959
Flocq	24786	23	40	943
Fomegac	2637	14	13	156
Surface Effects	9621	24	15	289
Verdi	56147	24	222	2756
Σ	137112	132	323	6763
Avg.	22852.00	22.00	53.83	1127.16

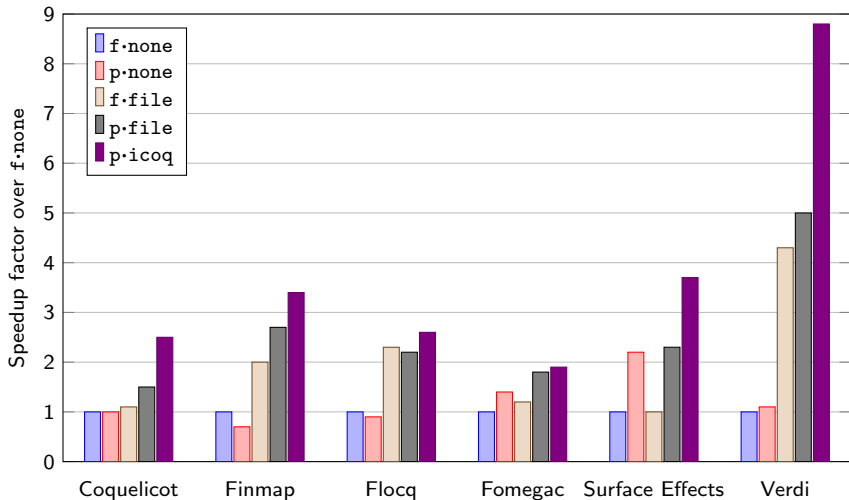
Results with 4-way Parallelization: Coquelicot



Results with 4-way Parallelization: Fomegac

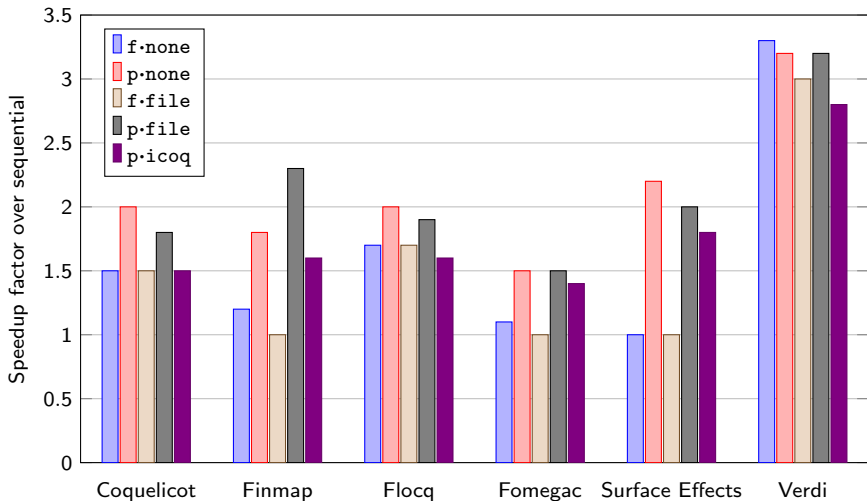


Speedups over f·none for 4-way Parallel Checking



“How much faster modes are than the default mode, for each project”

Speedups from Sequential to 4-way Parallel Checking



“Effect of parallelism on each mode and project”

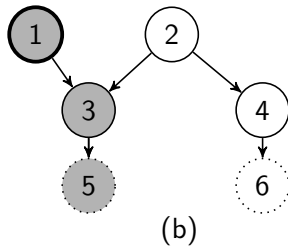
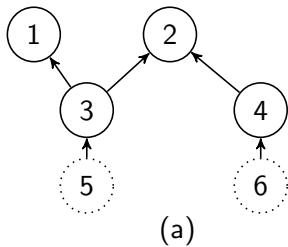
Our Recent Work on the Theory of Regression Proving

We want to prove our regression proving techniques correct!

First steps:

- model of change impact analysis in Coq using MathComp
- practical tool, Chip, extracted from Coq code
- evaluation of Chip for regression testing and build tools

Impact Analysis, Abstractly



Formal Model, Informally

- finite sets of vertices V, V' where $V \subseteq V'$
- set A of artifacts with decidable equality
- functions $f : V \rightarrow A$ and $f' : V' \rightarrow A$
- dependency graphs g and g' for vertices in V and V'
- set $N \subseteq V'$ of checkable vertices
- operation *check* on vertices, with distinguishable results R

Formal Model, Informally

Modified Vertices

A vertex $v \in V$ is modified whenever $f(v) \neq f'(v)$.

Impacted Vertices

A vertex $v \in V$ is impacted ($v \in I$) if it is reachable from some modified vertex in g^{-1} .

Fresh Vertices

A vertex $v \in V'$ is fresh ($v \in F$) whenever $v \notin V$.

We check all vertices in the set $(I \cup F) \cap N$.

Encoding in Coq using MathComp (Sketch)

Variable (A : eqType).

Variables (V' : finType) (P : pred V').

Definition V := sig_finType P.

Variables (f' : V' → A) (f : V → A).

Definition impacted (g : rel V) (m : {set V}) : {set V} :=
\bigcup_(x | x \in m) [set y | connect g x y].

Definition impacted_V' g m := [set (val v) | v \in impacted g⁻¹ m].

Definition fresh_V' := [set v | ~P v].

Definition mod_V := [set v | f v != f' (val v)].

Definition impacted_fresh_V' g := impacted_V' g mod_V :|: fresh_V'.

Correctness Approach

- assume we have all tuples of vertices in V and results of applying *check*
- then, we *check* on all impacted and fresh vertices, and add results and unimpacted-vertex tuples to form set \mathcal{R}
- is \mathcal{R} complete: does it contain all checkable vertices in V' ?
- is \mathcal{R} sound: are all outcomes as if checked from scratch?

Correctness in Coq (Sketch)

Variable (R : eqType).

Variables (g : rel V) (g' : rel V').

Variables (checkable : pred V) (checkable' : pred V').

Variables (check : V → R) (check' : V' → R).

Variable res_V : seq (V * R).

Hypothesis res_VP : $\forall v r,$

reflect (checkable v \wedge check v = r) ((v,r) \in res_V).

Definition res_unimpacted_V' := [seq (val vr.1, vr.2) |
vr \leftarrow res_V & val vr.1 \notin impacted_V' g mod_V].

Definition res_V' := res_impacted_fresh_V' $\#$ res_unimpacted_V'.

Definition chk_V' := [seq vr.1 | vr \leftarrow res_V'].

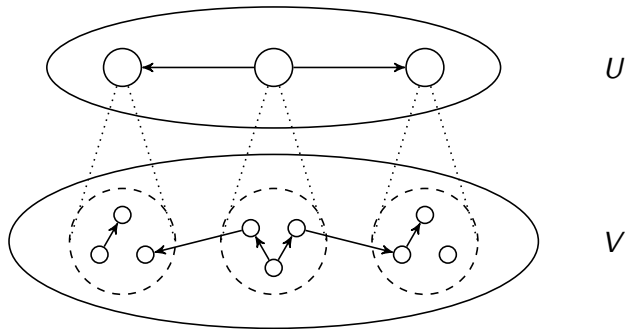
Theorem chk_V'_compl : $\forall v,$ checkable' v \rightarrow v \in chk_V'.

Theorem chk_V'_sound : $\forall v r,$ (v, r) \in res_V' \rightarrow
checkable' v \wedge check' v = r.

Hierarchical Impact Analysis

- U is set of coarse-grained components (“files”)
- V is set of fine-grained components (“proofs”)
- $p : U \rightarrow 2^V$ is partition of V
- g_{\top} is dep. graph for U , g_{\perp} is dep. graph for V
- we can use impact analysis of U and g_{\top} to analyze V and g_{\perp}

Hierarchical Impact Analysis, Illustrated



Hierarchical Strategies

Overapproximation Strategy (similar to `f·file`)

- U'_i is set of impacted and fresh vertices in U'
- let $V'_p = \bigcup_{u \in U'_i} p'(u)$
- check all checkable vertices in V'_p

Compositional Strategy (similar to `p·icoq`)

- U_i is set of impacted vertices in U
- let $V_p = \bigcup_{u \in U_i} p(u)$
- let g_p be subgraph of g_{\perp} induced by V_p
- perform impact analysis in g_p , check resulting vertices

Tool Implementation and Evaluation

- extracted tool to OCaml from refined Coq code
- integrated with two test selection tools and one build tool
- compared outcomes/times with those for unmodified tools
- outcomes are the same and things run a little slower

Conclusion

See our iCoq and piCoq papers and recommendations to Coq developers: <https://setoid.com>

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